SHADING INDICATES NUMBER OF VOTES (GREEN=7, BLUE=6, ORANGE=5)

Resilience & Adaptation Priorities from the Vermont Climate Council for the Legislative Session Beginning January 3, 2024

CAP Pathway, Strategy, Action (page)	Priority	Rationale	Relevant Committee(s)
P3, S2, n (158)	Help individuals, municipalities, and businesses through the process of weatherization, energy-efficiency and fuel-switching upgrades by establishing and funding Weatherization and Efficiency Navigators at each Regional Planning Commission (RPC), expanding the services currently available at CAA agencies and VEIC, and ensuring coordination and a whole-systems approach among the entities providing services.	Equitable access to weatherization programs will have a tremendous impact on Vermont's overall ability to mitigate greenhouse gasses and be more resilient to climate change impacts. It will also bring added health cobenefits.	General, Housing, and Military Affairs
P5, S1, b (164)	Expand the existing program to relocate homes and residents in mobile home parks outside of flood-vulnerable locations.	This program helps ensure Vermont is a place where people of all backgrounds can live in a safe and affordable home. It currently has inadequate resources to meet the level of need.	Natural Resources, Fish, and Wildlife Energy and Technology
P2, S3, a (152)	Identify mission-critical facilities in collaboration with local and regional planners, utilities, and transportation providers to identify actions, procedures, or investments to mitigate the impact of extreme weather events to services provided by these facilities. (See the Climate Action Plan for full details.)	This is a necessary first step toward increasing the resilience of critical infrastructure to severe weather and other climate change threats.	General, Housing, and Military Affairs Natural Resources, Fish, and Wildlife
P1, S1, d (221)	Expand eligibility for the existing downtown and village tax credit to offset the cost to elevate or flood-proof existing buildings located in areas with increased flood risks.	Managing flood and fluvial erosion hazards will be a critical component of a successful climate response.	Ways and Means
P4, S2, a (162)	Establish a dedicated, comprehensive state-level program with funding to strategically purchase or match funding for hazard-prone properties, easements to	Investing in infrastructure that minimizes disruption to climate events improves community-	Natural Resources, Fish, and Wildlife

	conserve river corridors, floodplains, forests, and wetlands to reduce overall flood risk and enhance flood storage statewide.	wide resilience to climate change impacts. The presence of foundational infrastructure will make climate-resilient and -adaptive settlements possible.	
CCP1, 2.4 (xx)	Audit existing residential building codes to ensure that standards account for anticipated climate change impacts to Vermont, including but not limited to increased temperature extremes and precipitation.		General, Housing, and Military Affairs
CCP1, 2.28 (xx)	Authorize the creation of a multi-stakeholder committee process with funding to support the development of a statewide land-use-planning policy and implementation plan that guides development to growth areas, town centers, and appropriate rural locations, and limits the development within ecologically sensitive/risk-prone areas. The Legislature should clarify how and if this plan informs or directs land-use planning, policy, and regulation at the local, regional, and state level.		Natural Resources, Fish, and Wildlife General, Housing, and Military Affairs Energy and Technology
P1, 2.14 (xx)	Create a permanent state fund for design and implementation of local and regional climate adaptation and resilience projects.		Natural Resources, Fish, and Wildlife
P3, 1.4 (xx)	The Public Service Department should ensure that all utilities provide similar opportunities for all customers (rebates, incentives) to encourage fossil fuel reduction, electrification, and energy savings.		Natural Resources, Fish, and Wildlife Commerce & Economic Development